

10U Rules – Spring 2023

LOVELAND YOUTH BASEBALL ORGANIZATION 2023 RULES

The LOVELAND YOUTH BASEBALL ORGANIZATION (LYBO) joined Little League Baseball for the 2008 Season. LYBO will follow Little League rules as outlined in the Little League Rule book. Little League rule books will be provided to the coaches of every team prior to the start of the season.

Some key rules to be aware of with Little League are:

1. Age Limit/Birth Date Cut-offs will follow the Little League established dates. An exemption from the League Director and VP of the Age Group may be requested.
2. All kids that live within the Loveland Little League expanded boundary (regardless of where they go to school) will be allowed to play in the LYBO organization. If the player's residence is outside of our boundaries, they will not be eligible to play on the LYBO Little League District 9 All Star teams.
3. For ages 5-12, the bat width limit is 25/8" barrel and the bat length limit is 33 inches and all non-wood bats **must be marked with a USA Baseball stamp/sticker**. All non-wood bats must meet the BBCOR performance standard and must be labeled with a permanent certification mark. The 2¾" diameter bat is not allowed in any division.
4. The catcher mask will have to have the dangly throat guard on any mask and a skull cap mask cannot be used for ages 5-12 (full head gear has to be used).
5. No metal spikes are allowed for ages 12 and under.
6. Batting Donuts are not allowed.
7. For ages 12 and under, there are no lead offs or balks. Runners cannot steal until the ball crosses home plate.
8. Field dimensions for each age group are as follows:

Age:	Pitching Distance:	Basepath:	Home to 2 nd base:
5/6	42 ft	50 ft	70 ft
7/8	42 ft	60 ft	84' 10"
9-12	46 ft	60 ft	84' 10"
13	50 ft	70 ft	99 ft
14-18	60' 6"	90 ft	127' 3-3/8"

Little League has pitch count rules which must be followed. This document will outline additional rules that will be implemented in addition to those in the Little League Rule Book. The following Rules will be implemented for LYBO Recreational Little League Organization:

- Roster batting is mandatory at all age levels.
- Game length for each age group will be as follows:

Age:	Innings:	
5/6	3 innings	
7/8	6 (innings 1-3 are coach pitch, innings 4-6 are kid pitch)	
9-12	6 innings	
13 and up	7 innings	

- For the 7/8 and **9/10** age groups, innings end after three (3) outs or five (5) runs are scored, whichever comes first for innings 1-5. The 6th inning will have no run limit. There will be a minimum playing time in the field for all age groups. No player will be made to sit the bench for more than 2 innings. The minimum infield playing time is as follows:
 - Ages 5-10 – 1 inning must be in the infield
- Teams may start games with less than 9 players but must have 7 players to play. If the team has only 7 or 8 players, the team will have to take an out in the batter order for each player it is missing. For example, if a team has 8 players, the 9th slot in the batting order will be an automatic out. If a team has 7 players, the 8th and 9th slots will both be automatic outs and so on. If a team starts a game with 7 players and drops to 6 during the game, the game will be stopped, and the other team declared the winner.
- Game Balls – The home team is responsible for supplying one (1) new game ball, and one (1) serviceable ball of the same type as a back-up.
- Uniforms –All players must wear a hat in the field. Catchers must have proper protective equipment (mask/helmet, chest guard, knee guards, and cup). All batters must wear a batting helmet and pitchers a pitching helmet.
- Managers Code of Ethics:
 1. Know the rules of the game and teach them to your players.
 2. Always stress safety aspects of baseball in games and practices.
 3. Always treat you players with respect during games and practices.
 4. Always treat the umpires with respect, no matter what the call.
 5. You are responsible for the conduct of your players and fans.
 6. Never use profanity or vulgar language
 7. Do not allow alcoholic beverages in the vicinity of the playing fields.
 8. Do not allow tobacco products or vaping on the field of play.
 9. Managers/coaches are not to be located behind the backstop while the ball is in play.
 10. Intimidation of opposing players, coaches or parents, will not be tolerated.

Appendix C
Loveland Little League - Ages 10U Minor League
2023 Rules

- Pitching: Coaches are encouraged to develop pitchers by pitching a variety of pitchers throughout the season. Coaches will follow the Little League rule regarding pitch counts and rest.

- **No Walk Rule:** To further the opportunities for player development at the 10U level, a no walk rule has been implemented. When a pitcher reaches four balls the coach will enter to pitch picking up from the existing live count. Example: If a batter is facing a full count and the pitcher throws ball four, the coach will enter and pitch to the batter with a live full count. The umpire will call balls and strikes. If five straight balls are thrown by the coach the at bat ends with the batter being called out. This rule has been added to encourage coaches to develop and pitch every player while encouraging batters to swing and fielders to stay active. It also helps with the overall pace of the game. No stealing is allowed when coach pitch is active.
- **Run Limits:** Innings 1-5 end after three (3) outs or five (5) runs, whichever comes first. The 6th inning will have no run limit. If after the sixth (6th) inning the game is tied, play may continue until one team scores more runs at the end of a complete inning or time expires (no new innings may begin after 1 hr and 50 minutes on the weekend if a game is scheduled on that field following the current game) or there is not enough light to continue play as determined by the umpire.
- **Playing Time:** This is a recreational league, and the focus is on teaching the game of baseball. No player will be made to sit the bench for more than 2 innings per game and they must play a minimum of one (1) inning of infield (the catcher's position is not considered infield for the purposes of this rule and therefore the player must play another infield position) must be played (an inning is considered 3 consecutive defensive outs made by the defensive team or the team batting reaches the run limit).
- **Stealing and Advancing on Overthrows:** Runners may steal after the ball has crossed home plate. No leads-offs. If a ball is overthrown when attempting to throw out a runner stealing a base, that runner may advance once base only, including home. Only the runner where the ball is overthrown is available to advance. All other runners must stay at their base. This rule is designed to encourage the defensive to attempt to throw out runners without severe penalty. No runners may steal home on a passed ball or an overthrow back to the pitcher. If the defense makes an attempt on a runner, then that runner may advance one base (even to score at home).

Little League Pitch Count Policy Effective for the 2023 Little League Season

This summary of the LL pitch count policy applies to all Little League teams and can be found in the 2023 rule book.

Any potential penalties for violating this rule would be consistent with those outlined in the Coaches Code of Conduct.

The summary, for convenience, of the Little League pitching rules is below:

Rule Summary

<u>Approximate Age</u>	<u>Max Pitches Per Day</u>	<u>Approximate Age</u>	<u>Max Pitches Per Day</u>
7-8	50	13-14	95
9-10	75	15-16	95
11-12	85	17-18	105

Days of rest required for players aged 14 and under:

<u>Pitches thrown in a day:</u>	<u>Calendar Days Rest Required:</u>
1-20 pitches	No days rest required
21-35 pitches	One (1) day rest required
36-50 pitches	Two (2) days rest required
51-65 pitches	Three (3) days rest required
66 or more pitches	Four (4) days rest required

Tracking:

1. It is expected that each LYBO manager will “count pitches” during the game. Generally – this should be by the individual managing the scorebook, recording pitches directly in the scorebook.
2. A pitcher’s final pitch count must be entered at the same time as the pitching change.
3. It is important to note this policy is really on the “Honor System” - with the accuracy of this information incumbent upon the Manager. This policy is about protecting youth players from injuries.